

We Believe Workshop objectives

Philip and the Ethiopian

The **Art Workshop** explores Acts 8:26-39 through creative art experiences.

Objectives of the Workshop

The children will have the opportunity to:

- Find pictures of children who they think are like them and pictures of children who they think are different from them.
- Hear the story of Philip and the Ethiopian official.
- Talk about ways children share good news.
- Make two chenille-stem figures.

The **Audiovisual Workshop** explores Acts 8:26-39 through audiovisual media that is heard, viewed or made.

Objectives of the Workshop

The children will have the opportunity to:

- Hear and think about the story of Philip and the Ethiopian from The Visual Bible: Acts.
- Think about where and from whom they have heard the good news of Jesus.
- Use the map "Paul's Journeys" from Bible Teacher Kit to see how the gospel spread from the lands around Judea and Galilee all around the world.
- Think about how they can help spread the good news.

The **Computer Workshop** explores Acts 8:26-39 using computers. Sometimes computers are used to tell the story, and sometimes they are used to respond to it.

Objectives of the Workshop

The children will have the opportunity to:

- Use Cal and Marty's Scripture Memory Game software to memorize Scripture verses.
- Create a "talk aloud" conversation between Philip and the Ethiopian using Kid Pix Studio Deluxe 4.0 or 3rd Edition software (younger children) or Let's Talk software (older children).
- Identify ways that they can share the good news of Jesus with others.

The **Drama/Storytelling Workshop** explores Acts 8:26-39 by retelling the story in ways that help children remember it.

Objectives of the Workshop

The children will have the opportunity to:

- Tell a story from their lives.
- Hear a first-person account of the Bible story from a person playing the role of Philip.

- Learn about storytelling skills.
- Learn to tell the story of Jesus.

The Games and Puzzles Workshop explores Acts 8:26-39 by having children play biblically related games or puzzles.

Objectives of the Workshop

The children will have the opportunity to:

- Help Philip find his way along a maze to the Ethiopian.
- Decode a message that Philip may have told the Ethiopian.
- Hear the story about Philip and the Ethiopian.
- Learn about Philip's life as a missionary as they play "Philip's Missionary Journey" on a life-size game board.
- Discover ways that they can be like Philip and share the good news by playing the game "Who Can Share the Gospel?"

The Music and Worship Workshop explores Acts 8:26-39 through music and makes the connection to worship in PC(USA) congregations.

Objectives of the Workshop

The children will have the opportunity to:

- Create an umbrella similar to the ones used by Ethiopian Coptic Christian priests and use symbols of baptism to decorate the umbrellas.
- Learn about the symbols for baptism.
- Hear the story of Philip and the Ethiopian.
- Learn the baptism song "You Have Put On Christ" and incorporate that song into the worship experience.
- Learn that the act of baptism is a gift of God's love and grace to us and to all who are baptized.

The Bonus: Evangelism Workshop explores Acts 8:26-39 with activities that help children learn about telling others the good news of Jesus Christ.

Objectives of the Workshop

The children will have the opportunity to:

- Think about good news in their own lives.
- Discuss how hard it is to keep good news to yourself.
- Learn the meaning of evangelism.
- Hear the Bible story as a news report.
- Make a newspaper with local, national and international "good news" reports.