# We Believe Workshop objectives

Peter: Three Times "No!" and Three Times "Yes!"

The Art Workshop explores Luke 22:54-62 and John 21:15-19 through creative art experiences.

Objectives of the Workshop

The children will have the opportunity to:

- Receive a sticker that says "God loves me no matter what."
- Create art that communicates their confessions of times when they disappointed Jesus, family and friends.
- Hear Luke 22:54-62 and John 21:15-19.
- Use the torn pieces of their confession art to make a symbol of the new life Jesus offers them.

The Audiovisual Workshop explores Luke 22:54-62 and John 21:15-19 through audiovisual media that is heard, viewed or made.

### Objectives of the Workshop

The children will have the opportunity to:

- Hear and think about Peter's denial and affirmation of Jesus within the context of the passion narrative.
- Hear and begin to understand that nothing can separate us from God's love, not even our mistakes.
- Create a person-on-the-street newscast report on Peter's "noes" and "yeses."

The Computer Workshop explores Luke 22:54-62 and John 21:15-19 using computers. Sometimes computers are used to tell the story, and sometimes they are used to respond to it.

### Objectives of the Workshop

The children will have the opportunity to:

- Use the computer and Kid Pix Studio Deluxe 4.0 or 3rd Edition software to do a word search puzzle.
- Listen to the story in an interactive way.
- Test their knowledge as a team using the quiz programon The Fall of Jericho software.

The Drama/Storytelling Workshop explores Luke 22:54-62 and John 21:15-19 by retelling the story in ways that help children remember it.

# Objectives of the Workshop

The children will have the opportunity to:

- Play the improvisation games "Questions Only" and "Alphabet Conversation."
- Create tableaux from scenes of the events of Holy Week and Peter and Jesus' story.

- Make up skits from contemporary scenes and the prompt "What happens next?"
- Consider how their skits reflected mistakes or disappointment and how they showed forgiveness, grace and redemption.

The Games and Puzzles Workshop explores Luke 22:54-62 and John 21:15-19 by having children play biblically related games or puzzles.

#### Objectives of the Workshop

The children will have the opportunity to:

- Experience failure and redemption by playing the "No-Yes" game.
- Review the events of Holy Week through Peter's eyes by playing "Peter Quizzical," a game in which they come up with the questions for answers that are provided. (older children)
- Find and read two stories in the Bible about Peter and his faith.
- Use a two-sided puzzle to see Peter's failure and redemption. (younger children)
- Create a symbolic two-sided puzzle showing how we, too, are given a second chance by God.

The Music and Worship Workshop explores Luke 22:54-62 and John 21:15-19 through music and makes the connection to worship in PC(USA) congregations. Objectives of the Workshop

The children will have the opportunity to:

- Hear the two stories of Peter within the context of the passion narrative.
- Make a collage that represents the many ways that we deny Jesus by our actions.
- Learn and sing the worship service music "Lord, Have Mercy Upon Us" (The Presbyterian Hymnal, no. 572).
- Use Orff instruments or chimes. (optional) Write or draw on river rocks confessing ways in which we have denied Christ and learn that Christ forgives us.

The Bonus: Mission Workshop explores Luke 22:54-62 and John 21:15-19 with activities that help children learn about serving others.

Objectives of the Workshop

The children will have the opportunity to:

- Play a game matching things that are alike and things that are not alike.
- Hear and discuss the stories of Peter's denial and Peter's redemption.
- Discuss what Jesus meant by "Feed my sheep."
- Explore their own gifts and the gifts of their community.
- Explore needs in their community and the world.
- Creatively match gifts and needs and explore mission opportunities.