

We Believe Workshop objectives

Lydia

The **Art Workshop** explores Acts 16:11-15, 40 through creative art experiences.

Objectives of the Workshop

The children will have the opportunity to:

- Hear the story of Lydia – her baptism and her gift of hospitality.
- Participate in a conversation about acts of kindness they might offer to family, friends, and others.
- Make a burlap banner with symbols of Lydia's story on it.

The **Audiovisual Workshop** explores Acts 16:11-15, 40 through audiovisual media that is heard, viewed, or made.

Objectives of the Workshop

The children will have the opportunity to:

- View a scene, "Be Our Guest," from the movie *Beauty and the Beast* and talk about welcoming others.
- Watch the Acts 16:11-15, 40 passage from the movie *The Visual Bible: Acts*.
- Consider that God calls us to practice what we believe.
- Think about what hospitality means and how they can practice being hospitable.
- Create "Practicing Hospitality" display boards with staged photographs.

The **Computer Workshop** explores Acts 16:11-15, 40 using computers.

Sometimes computers are used to tell the story and sometimes they are used to respond to it.

Objectives of the Workshop

The children will have the opportunity to:

- Use Cal and Marty's Scripture Memory Game software to memorize a Scripture verse.
- Imagine a life for Lydia and her family.
- Decide why Lydia became a follower of Christ.
- Report the events to create a newspaper on the computers.

The **Drama/Storytelling Workshop** explores Acts 16:11-15, 40 by retelling the story in ways that help children remember it.

Objectives of the Workshop

The children will have the opportunity to:

- Hear and reenact the story of Lydia from Acts 16:11-15, 40.
- Think about Lydia's experience and respond to prompts.
- Make a stole that represents Lydia's baptism.
- Participate in a litany about Lydia's baptism.

The Games and Puzzles Workshop explores Acts 16:11-15, 40 by having children play biblically related games or puzzles.

Objectives of the Workshop

The children will have the opportunity to:

- Experience the fellowship of the early church with a time for conversation.
- Work together to complete a giant crossword puzzle and learn about Lydia's role in the spread of Christianity.
- Discover what it means to be the church today by playing the "Survey Says" game.

The Music and Worship Workshop explores Acts 16:11-15, 40 through music and makes the connection to worship in PC(USA) congregations.

Objectives of the Workshop

The children will have the opportunity to:

- Use thumbprint art to make a greeting card to give to someone special.
- Hear the story of Lydia and Paul.
- Learn the song "Come and Join with Me."
- Write a litany about hospitality.

The Bonus: Hospitality Workshop explores Acts 16:11-15, 40 with activities that help children learn about being welcoming.

Objectives of the Workshop

The children will have the opportunity to:

- Experience hospitality from their leader.
- Hear the story of Lydia.
- Discuss and act out ways to show hospitality.
- Make a blanket of hospitality to share with someone in need.