

We Believe Workshop objectives

David

The **Art Workshop** explores 1 Samuel 16-17 through creative art experiences.

Objectives of the Workshop

The children will have the opportunity to:

- Hear the story of David's anointing.
- Understand that God chose David to be anointed king.
- Hear Psalm 23.
- Understand that psalms are prayers and songs of praise to God.
- See the psalms in the Bible, The Presbyterian Hymnal and The Psalter-Psalms and Canticles for Singing and hear that we still pray and sing the psalms today.
- Think about how God saw David and how God sees them.
- Create visual reflections of Psalm 23 with an illuminated manuscript and a painting exercise.

The **Audiovisual Workshop** explores 1 Samuel 16-17 through audiovisual media that is heard, viewed or made.

Objectives of the Workshop

The children will have the opportunity to:

- Learn more about the stories of David as a boy and learn where to find them in the Bible.
- Watch the DVD David and Goliath Interactive DVD and Resource Book, a story in which God calls David to be set apart for a special ministry.
- Consider how God is present with each of us.

The **Computer Workshop** explores 1 Samuel 16-17 using computers. Sometimes computers are used to tell the story, and sometimes they are used to respond to it.

Objectives of the Workshop

The children will have the opportunity to:

- Look up the word anoint in a Bible dictionary.
- Look up the word anointing in a Bible concordance (older children).
- Use computers and Pathways Through Jerusalem and Cal and Marty's Scripture Memory Game software to discover facts about David's life.
- Understand that David was able to do what he did because of God's presence in his life.

The **Drama/Storytelling Workshop** explores 1 Samuel 16-17 by retelling the story in ways that help children remember it.

Objectives of the Workshop

The children will have the opportunity to:

- Locate 1 Samuel in their Bibles and hear stories of David's boyhood.

- Participate in the dramatization of events in David's boyhood.
- Discuss our belief that God is with us, God is faithful and God is the source of our strength and courage.

The Games and Puzzles Workshop explores 1 Samuel 16-17 by having children play biblically related games or puzzles.

Objectives of the Workshop

The children will have the opportunity to:

- Hear the story of how David was anointed by Samuel.
- Discover where David was born and how that city connects David to Jesus.
- Identify roles that David had as a young boy and connect those with roles that children have today.
- Learn about events in David's boyhood by playing "David: The Boy Who Would be King."

The Music and Worship Workshop explores 1 Samuel 16-17 through music and makes the connection to worship in PC(USA) congregations.

Objectives of the Workshops

The children will have the opportunity to:

- Learn about David soothing King Saul with music.
- Understand how psalms are used in worship.
- Become familiar with Psalm 23.
- Learn to sing "The Lord's My Shepherd, All My Need" (The Presbyterian Hymnal, no. 175).

The Bonus: Discovery Workshop explores 1 Samuel 16-17 with activities that help children learn about David through picture and symbol.

Objectives of the Workshop

The children will have the opportunity to:

- Consider the meaning of symbols as representative pictures.
- Hear the stories of David's boyhood and learn about pictures or symbols that remind us of David.
- Consider symbols or pictures that represent themselves.
- Make a shoe-box lyre that they decorate with symbols they study.